

EXECUTIVE GROOVE

NON-EXCLUSIVE MELODY AND SAMPLE LICENSE

LICENSE TYPE	Non-exclusive
LICENSOR	Kerry St. Louis professionally known as Avelon H20
COMPOSITION SHARE	50% Avelon H20 / 50% Licensee side
MASTER OWNERSHIP	Licensee owns the finished new master, subject to this license
REQUIRED CREDIT	"Melody by Avelon H20"

IMPORTANT: By purchasing, downloading, opening, copying, using, or distributing music made with any audio from Executive Groove, the buyer accepts this Agreement. If the buyer does not agree, the buyer must not use the files.

This document is a practical license template for the product. It is not a substitute for advice from a qualified music attorney concerning a particular release, collaboration, or placement.

1. PARTIES AND PRODUCT

This Agreement is between Kerry St. Louis, professionally known as Avelon H20, through Volcano Family Music Group (the "Licensor"), and the person or entity that lawfully purchases or receives Executive Groove from an authorized Volcano Family source (the "Licensee"). Executive Groove, including every full melody, stem, scale, chord progression, and audio file supplied with it, is the "Pack Material."

2. LICENSE GRANT

After valid payment, Licensor grants Licensee a non-exclusive, worldwide, perpetual license to use Pack Material in new, completed musical works and new sound recordings, subject to every term below. The Pack Material is licensed, not sold. Licensor keeps ownership of the original Pack Material and may license the same or similar material to other users.

3. PERMITTED TRANSFORMATIONS

Licensee may chop, trim, rearrange, pitch-shift, time-stretch, reverse, layer, process, add effects to, interpolate, replay, combine, or resample Pack Material when creating a new beat or completed song. Licensee may commercially release, stream, perform, synchronize where permitted below, and sell the completed new song. These permissions do not erase the credit, ownership, registration, or split obligations in this Agreement, even when the Pack Material has been substantially modified.

4. COMPOSITION AND PUBLISHING SPLIT

For every new composition that uses any Pack Material, Licensor owns fifty percent (50%) of the copyright and publishing interest in that new composition. This includes fifty percent (50%) of the applicable writer share and fifty percent (50%) of the applicable publisher share associated with the composition. The Licensee side controls the remaining fifty percent (50%) and is responsible for accommodating all artists, writers, producers, and other collaborators from that remaining share unless Licensor agrees otherwise in writing.

5. REGISTRATION AND ACCOUNTING

Licensee must accurately list Kerry St. Louis (Avelon H20) and the 50% composition interest when registering the new composition with a performing rights organization, mechanical rights organization, publishing administrator, distributor, label, or other royalty service. Licensee must not register conflicting ownership. Each party may collect its own share directly where the applicable service supports direct collection. Licensee will provide release title, artist name, release date, distributor, and registration information upon reasonable request.

6. MASTER RECORDING

Licensee owns the new master recording that Licensee creates, excluding Licensor's ownership of the original Pack Material and Licensor's 50% interest in the underlying new composition. No master royalty is owed to Licensor under this standard license unless the parties separately agree in writing. Ownership of the new master does not permit Licensee to extract, distribute, or exploit Pack Material outside the completed new work.

7. REQUIRED CREDIT

Where credits are customarily displayed, Licensee must use: "Melody by Avelon H20." Metadata and liner notes should also identify Kerry St. Louis / Avelon H20 as a composer and producer contributor. Minor formatting changes are allowed when a platform imposes character limits, but the identity of Avelon H20 must remain clear.

8. NO REDISTRIBUTION OR COMPETING PRODUCTS

Licensee may not sell, sublicense, share, upload, trade, give away, or distribute Pack Material by itself or in any form that allows another person to extract or reuse it. Licensee may not place original or modified Pack Material into another loop kit, sample pack, sound library, preset collection, construction kit, stem pack, stock-audio library, or similar product. This restriction applies even if Pack Material has been chopped, processed, resampled, renamed, or combined with other sounds.

9. NO FALSE OR EXCLUSIVE OWNERSHIP CLAIM

Licensee may not claim sole authorship or exclusive ownership of Pack Material or prevent Licensor and other authorized licensees from using it. Licensee may not register the Pack Material, or a substantially isolated version of it, as Licensee's exclusive copyright. Nothing in this Agreement transfers Licensor's copyright in the original Pack Material.

10. CONTENT IDENTIFICATION SYSTEMS

Licensee may not register Pack Material by itself, or a substantially isolated derivative of it, with YouTube Content ID, Meta Rights Manager, Audible Magic, Identify, or another automated fingerprinting or rights-management system. Licensee must not use any system to claim, block, demonetize, or interfere with Licensor or another properly licensed user. Before fingerprinting a completed song that contains Pack Material, Licensee must ensure the registration is non-exclusive as to the Pack Material and cannot generate claims against other authorized users. When the service cannot provide that protection, Licensee must not enroll the song without Licensor's prior written approval.

11. MAJOR AND COMMERCIAL PLACEMENTS

Before finalizing any major-label release, film, television, advertising, video-game, brand, or exclusive-library placement using Pack Material, Licensee must contact Licensor for written clearance and any required placement-specific terms. This requirement does not prohibit ordinary independent streaming releases, social-media content, live performances, or direct sales that otherwise comply with this Agreement.

12. THIRD-PARTY MATERIAL

Licensee is responsible for clearing every vocal, recording, composition, sample, and contribution that Licensee or Licensee's collaborators add to the new work. Licensor's license covers only Pack Material controlled by Licensor and does not clear material supplied by the Licensee or another party.

13. BREACH AND TERMINATION

A material breach may terminate the license if Licensee does not cure the breach within ten (10) calendar days after written notice, when the breach can be cured. Unauthorized redistribution, deliberate false ownership claims, and intentional interference with other licensed users may be treated as immediately terminable. Termination does not erase payment, accounting, credit, or infringement obligations that arose before termination.

14. FINAL SALES, LAW, AND ENTIRE AGREEMENT

Because the product is delivered digitally, purchases are final and non-refundable except where required by law or where files are defective and Volcano Family cannot provide a working replacement. This Agreement is governed by New York law, without regard to conflict-of-law rules. This document and any written order confirmation contain the entire agreement concerning the Pack Material. Changes must be in a writing accepted by Licensor. If one provision is unenforceable, the remaining provisions continue.

LICENSOR CONTACT	Volcanofamilymusic@gmail.com
PRODUCT	Executive Groove - Volcano Family Sound Pack

Acceptance occurs electronically through purchase, download, opening, or use. No handwritten signature is required for the standard transaction.